



Constraint-guided Directed Greybox Fuzzing

Gwangmu Lee

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✉ gwangmu@snu.ac.kr

🏠 <https://gwangmu.github.io>



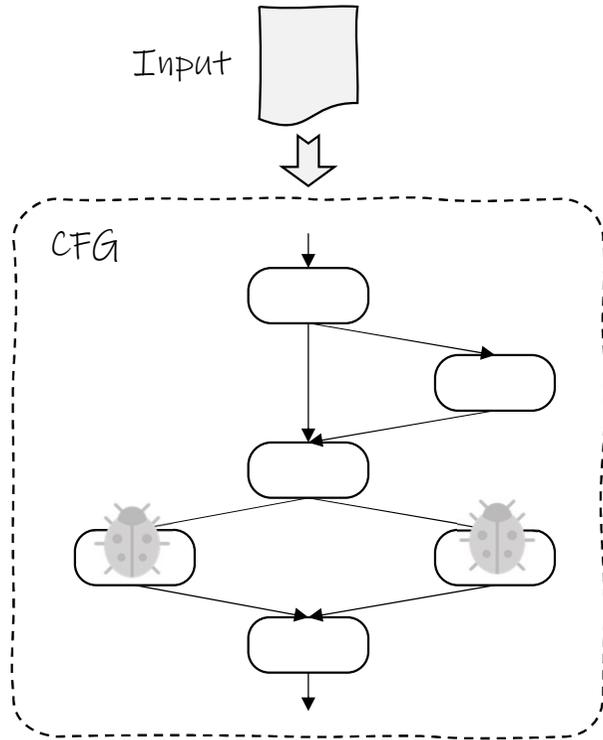
Authors

Gwangmu Lee[†]

Woochul Shim[‡]

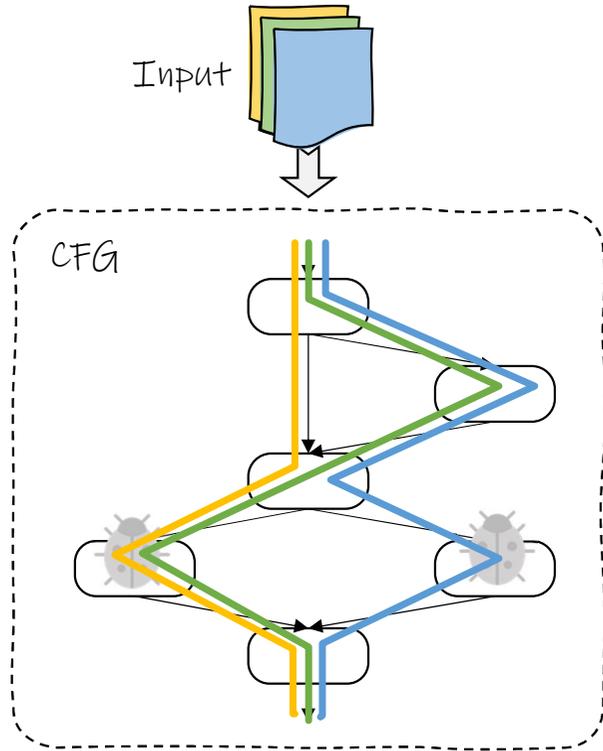
Byoungyoung Lee[†]

Greybox Fuzzing [AFL], [libFuzzer]



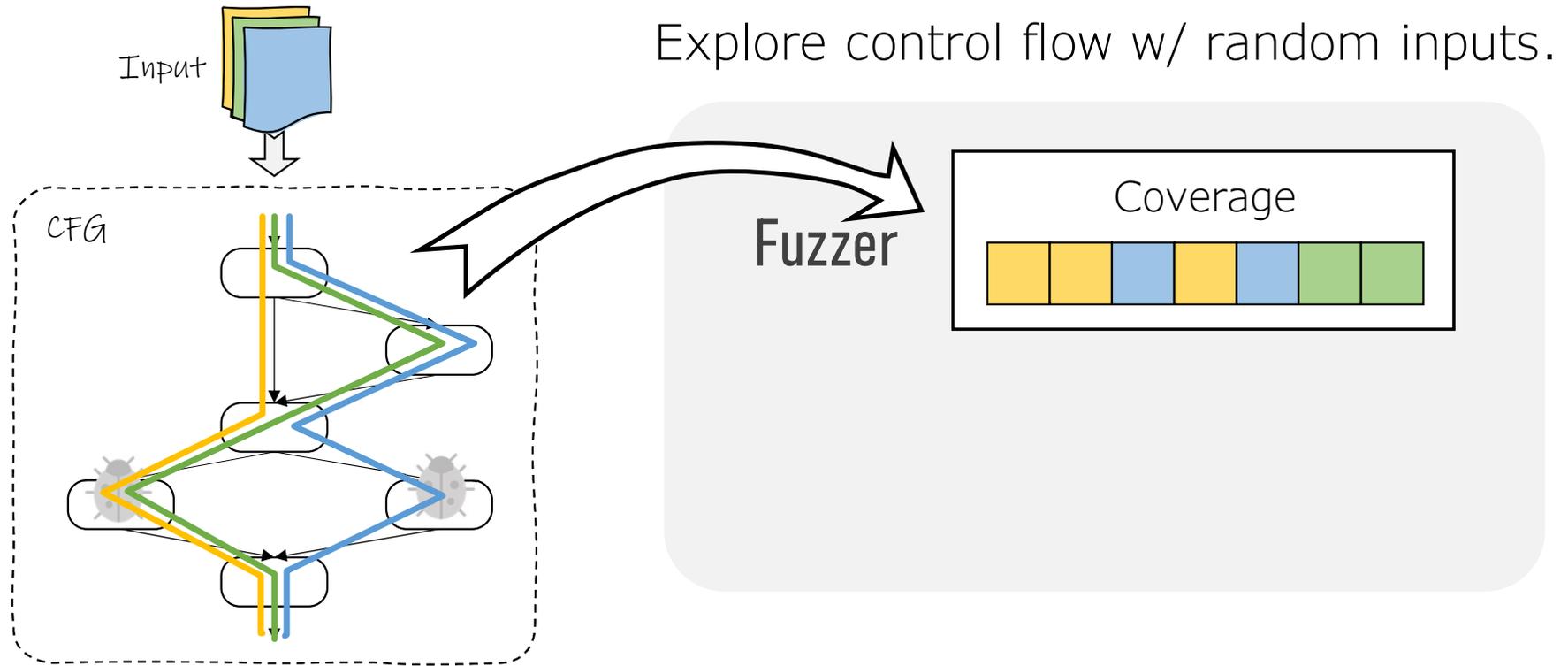
Explore control flow w/ random inputs.

Greybox Fuzzing [AFL], [libFuzzer]

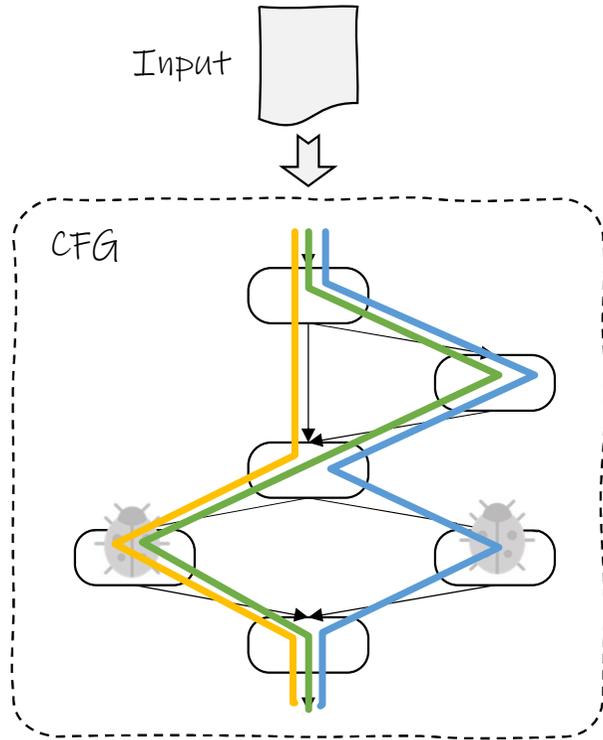


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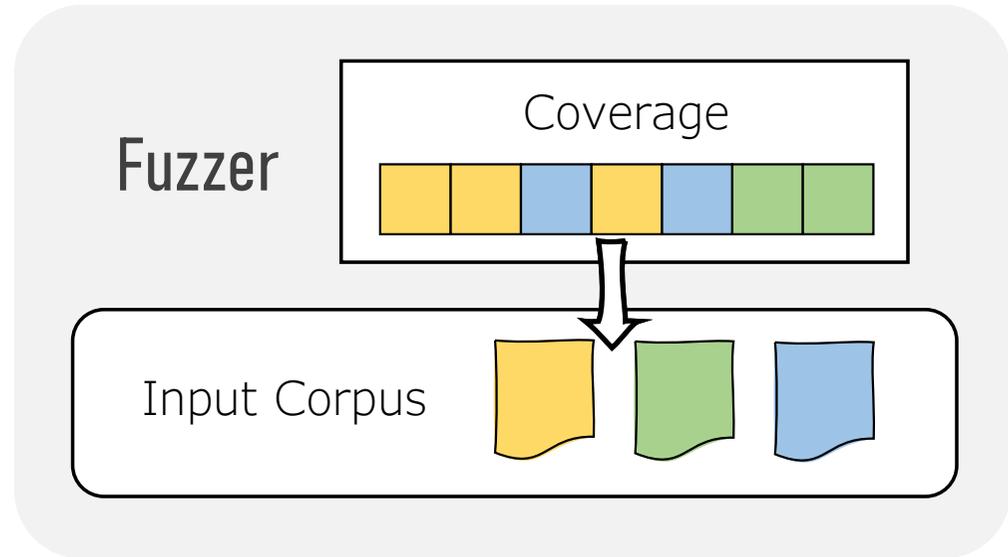
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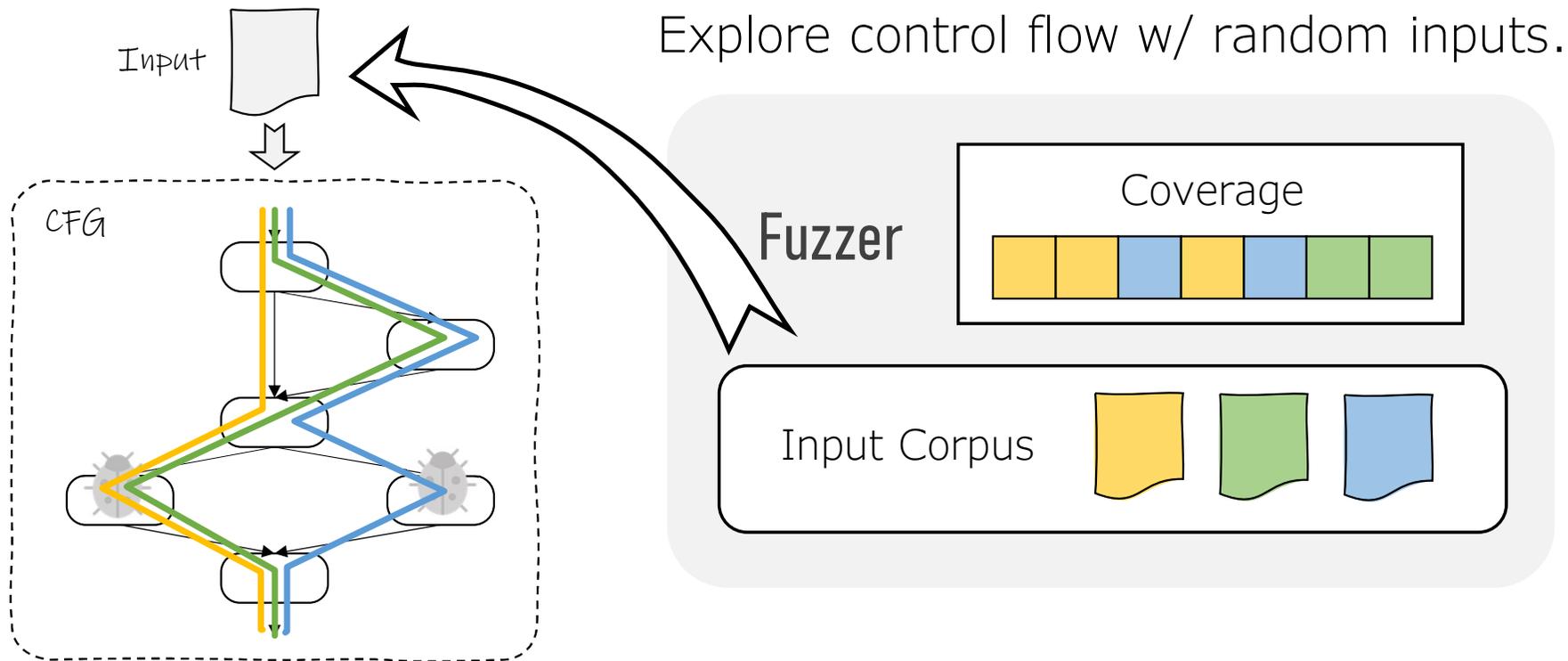
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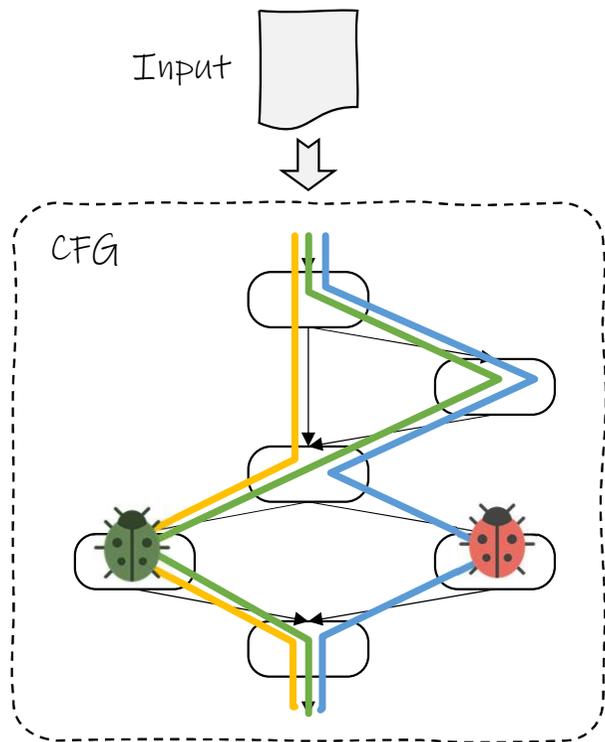
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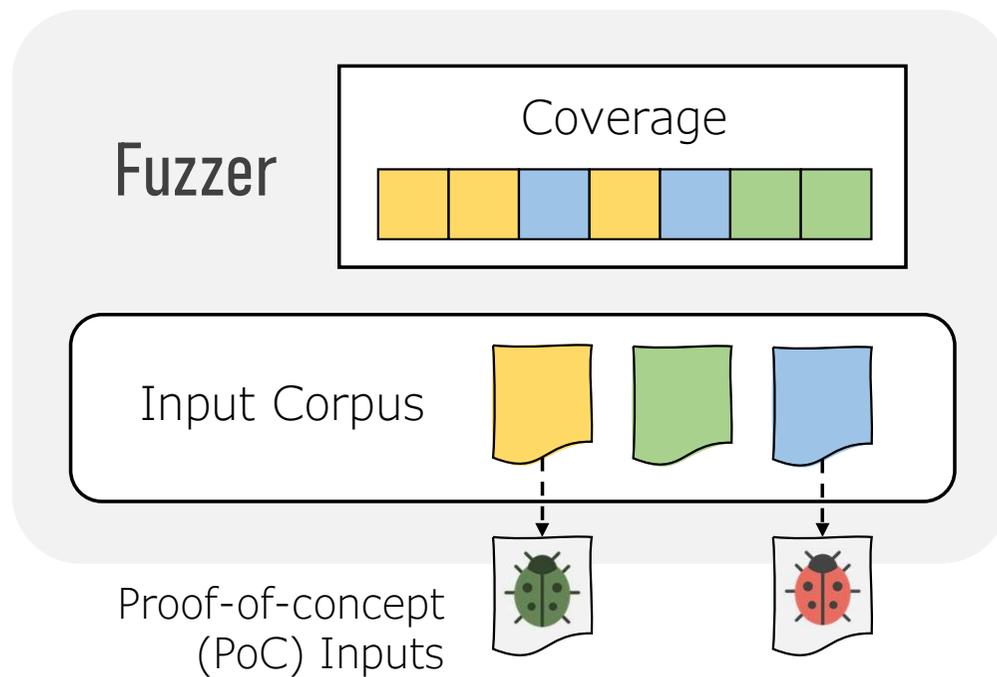
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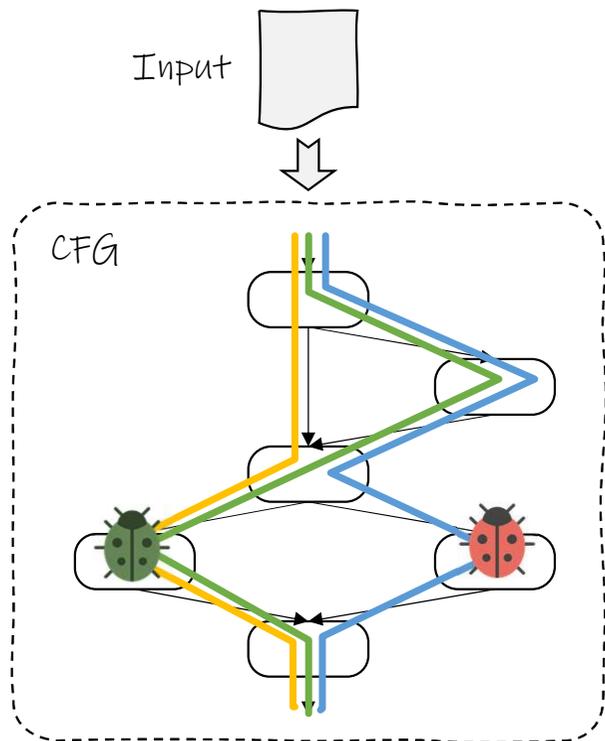
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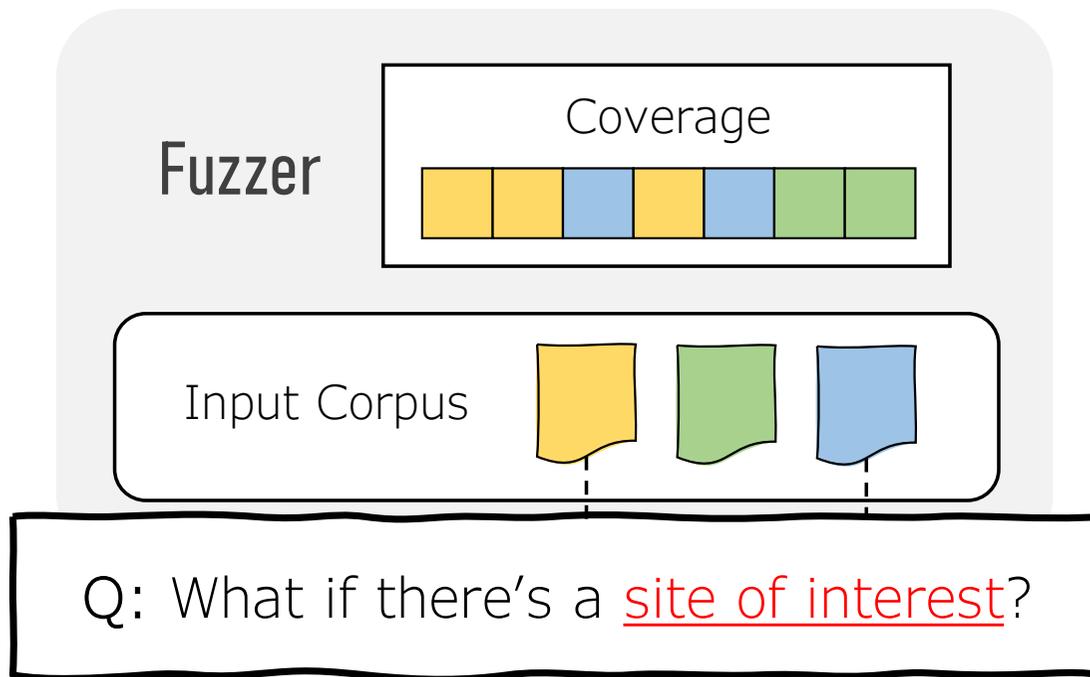
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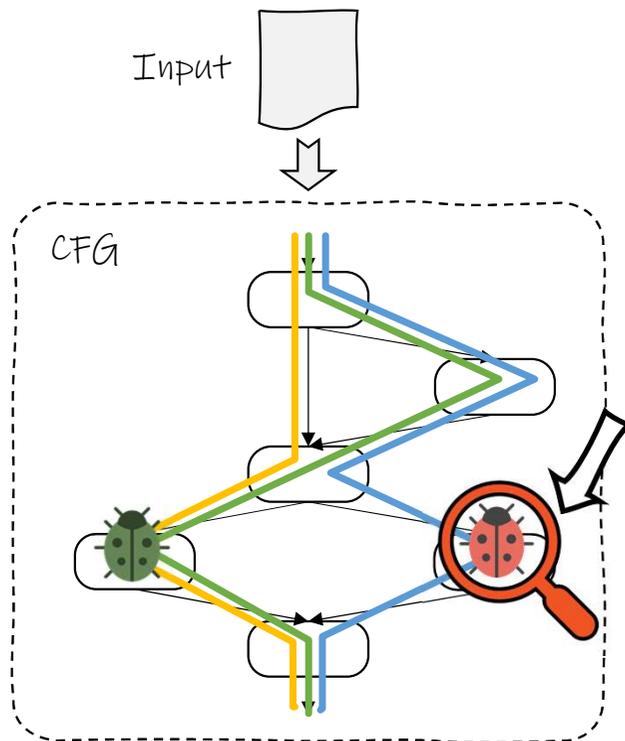
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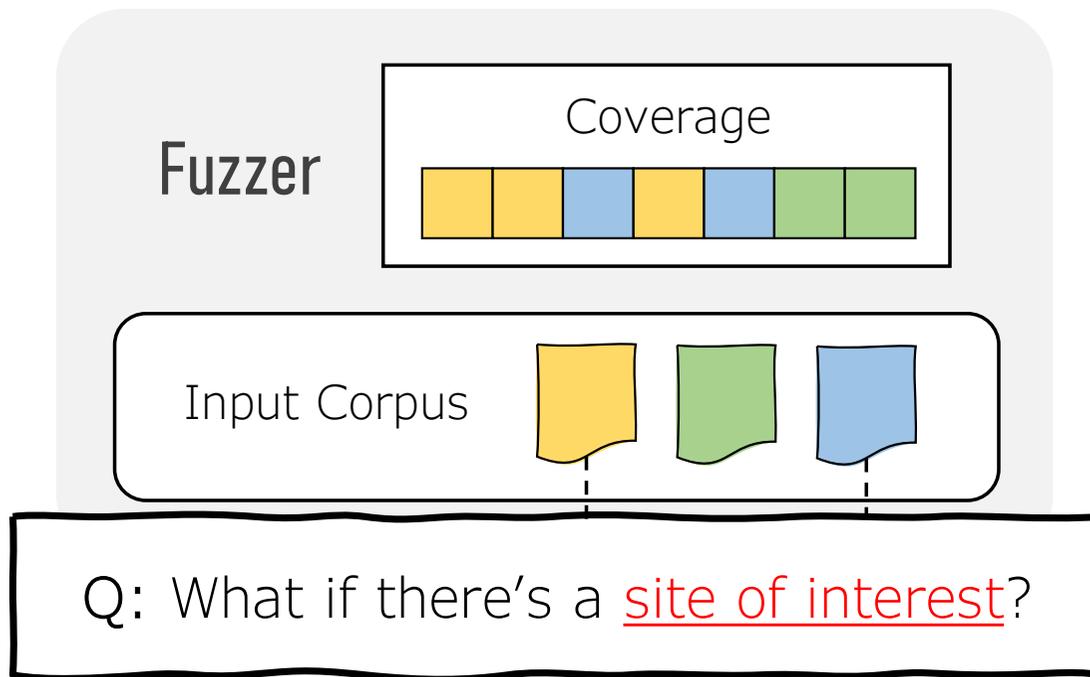
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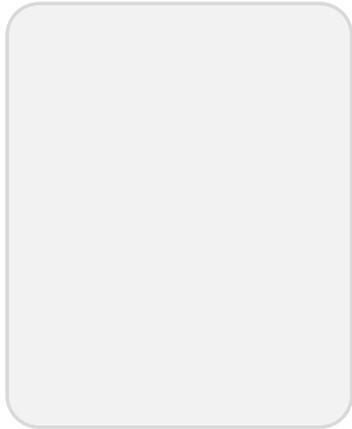
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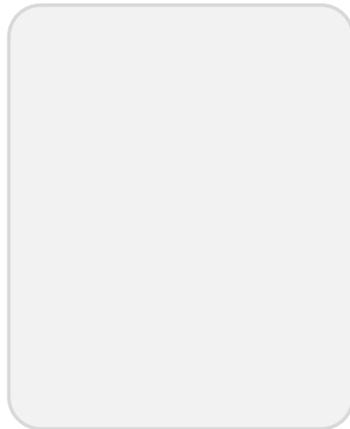


Applications of Targeted Fuzzing



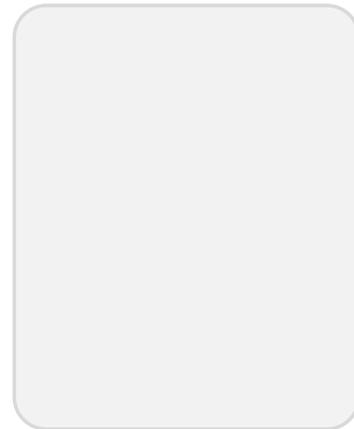
Crash reproduction
for Debugging

Target: Crash site



Static Analysis Verification
for False-positive Verification

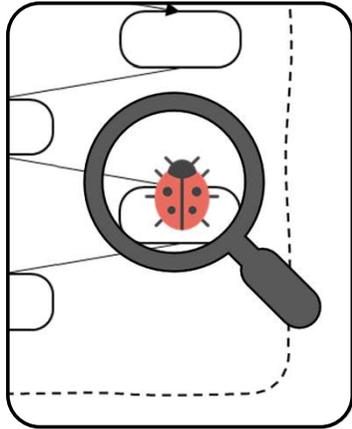
Target: Reported site



1-day PoC Generation
for Exploitation

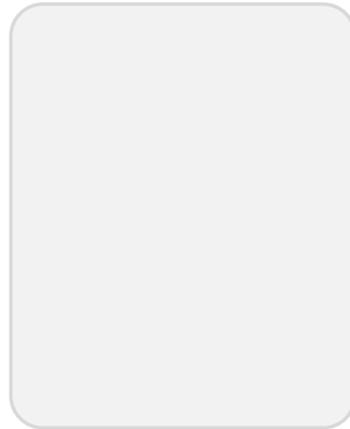
Target: Patched site

Applications of Targeted Fuzzing



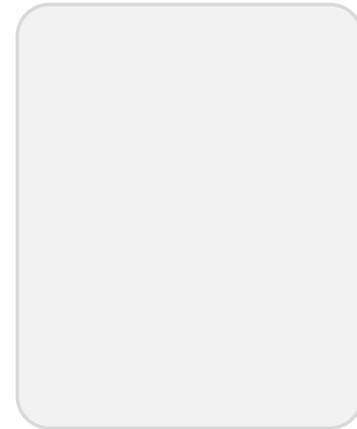
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Static Analysis Verification
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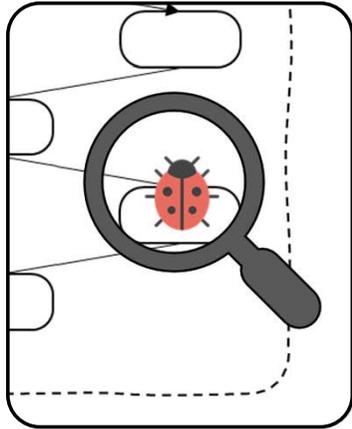
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1-day PoC Generation
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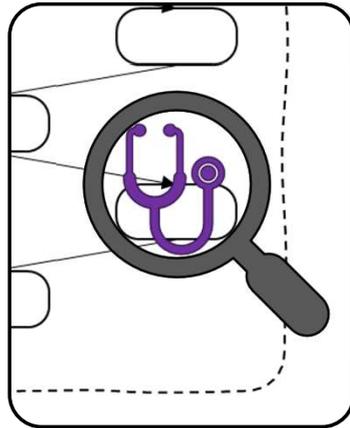
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Applications of Targeted Fuzzing



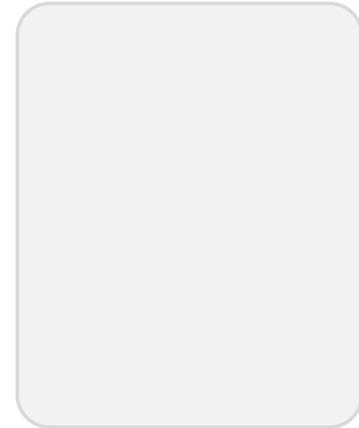
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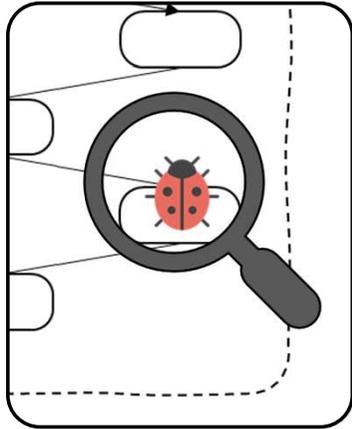
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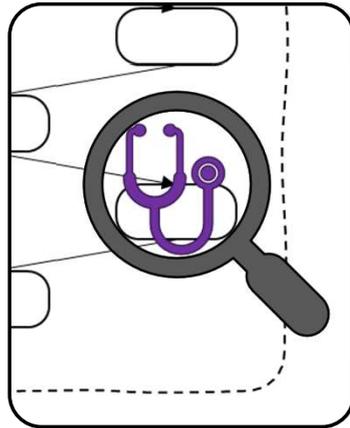
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Applications of Targeted Fuzzing



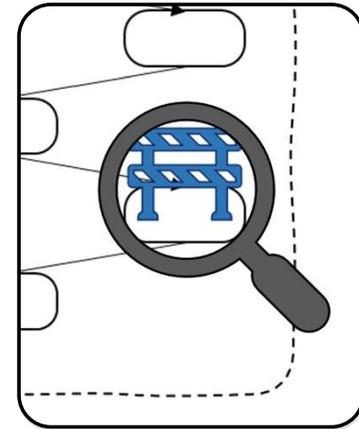
Crash reproduction
for Debugging

Target: Crash site



Static Analysis Verification
for False-positive Verification

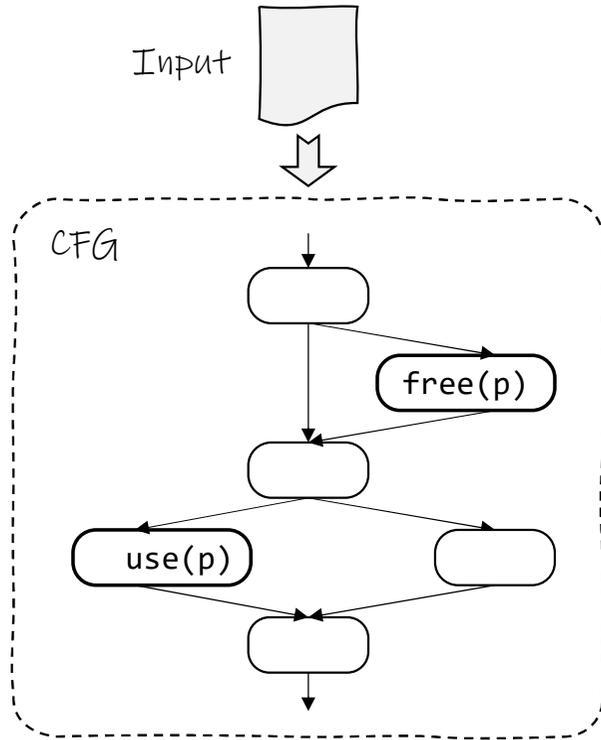
Target: Reported site



1-day PoC Generation
for Exploitation

Target: Patched site

Requirement 1: Prioritizing ordered target sites



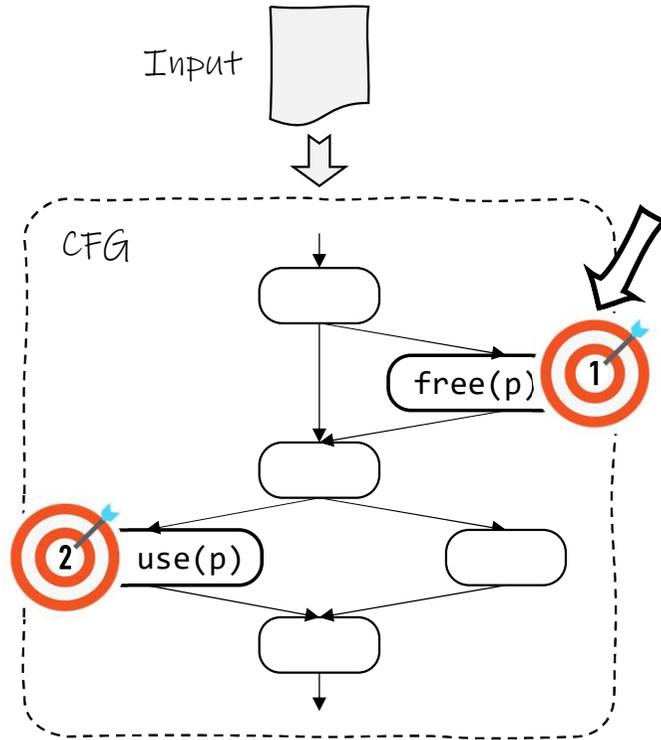
Case: Reproducing use-after-free

Input

free(p)

use(p)

Requirement 1: Prioritizing ordered target sites



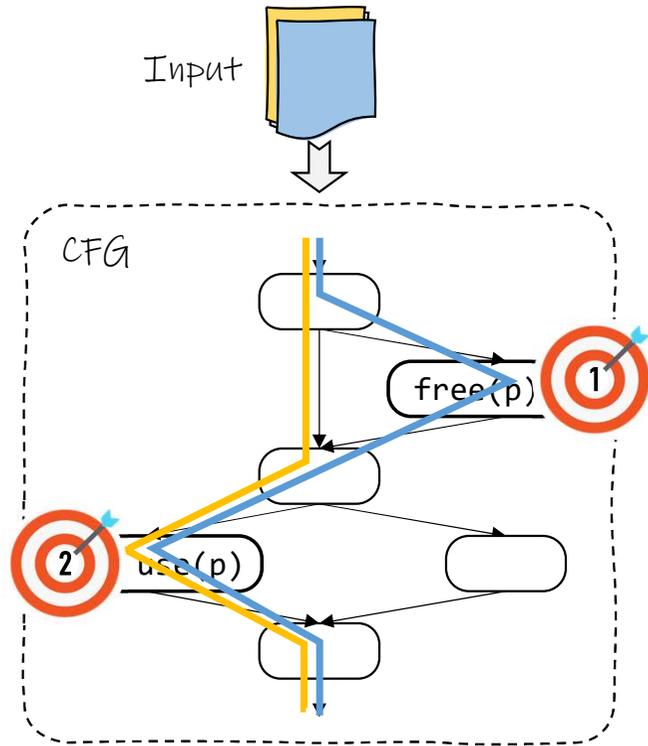
Case: Reproducing use-after-free

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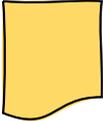
free(p)

use(p)

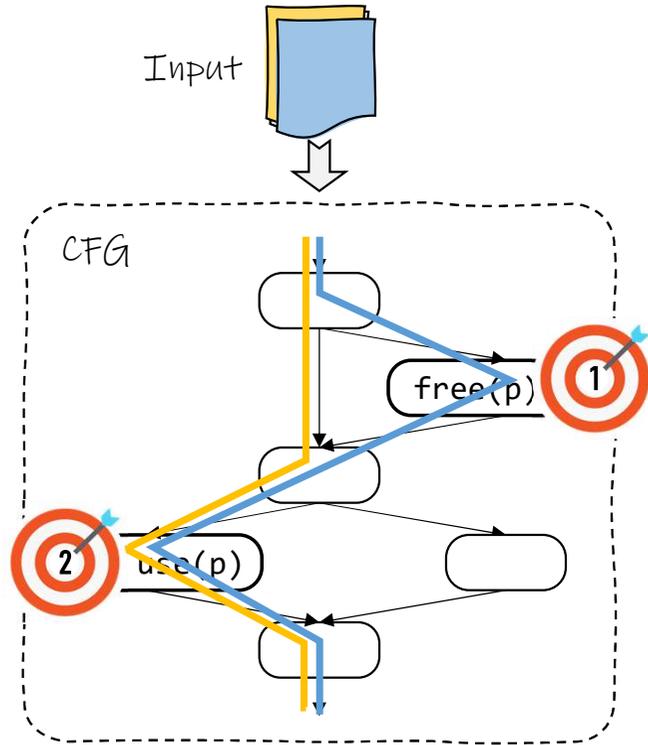
Requirement 1: Prioritizing ordered target sites



Case: Reproducing use-after-free

Input		
free(p)		
use(p)		

Requirement 1: Prioritizing ordered target sites

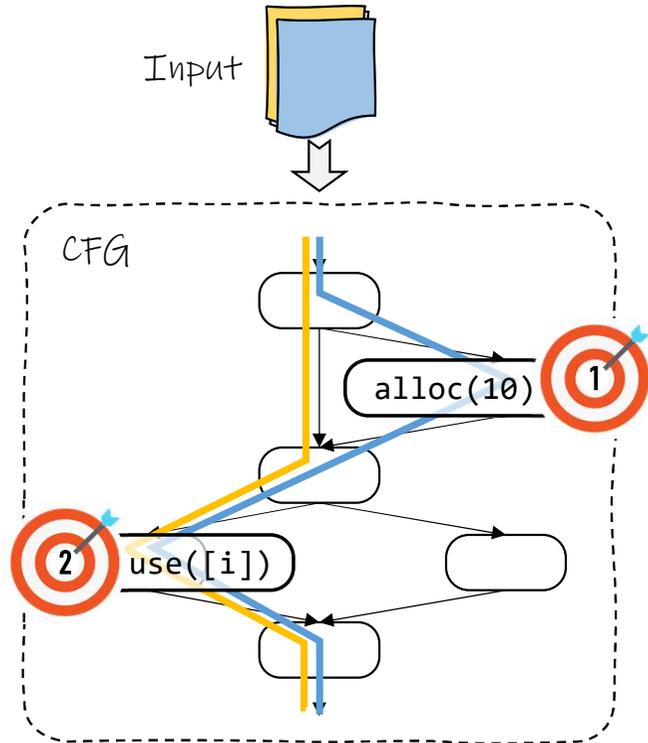


Case: Reproducing use-after-free

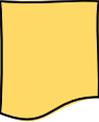
Input		
free(p)		
use(p)		

Should be
prioritize more

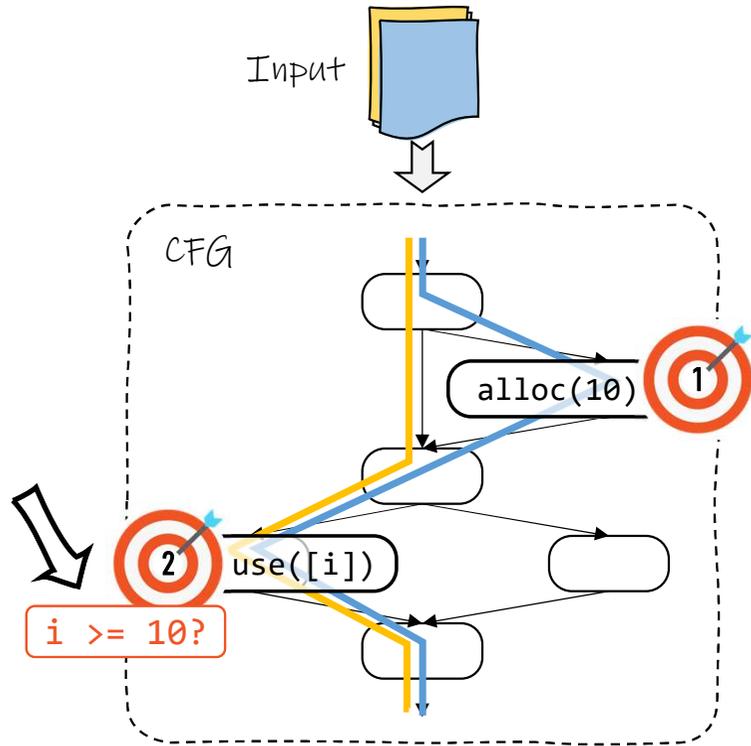
Requirement 2: Prioritizing data conditions



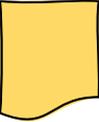
Case: Reproducing heap-buffer-overflow

Input		
alloc(10)		
use([i])		

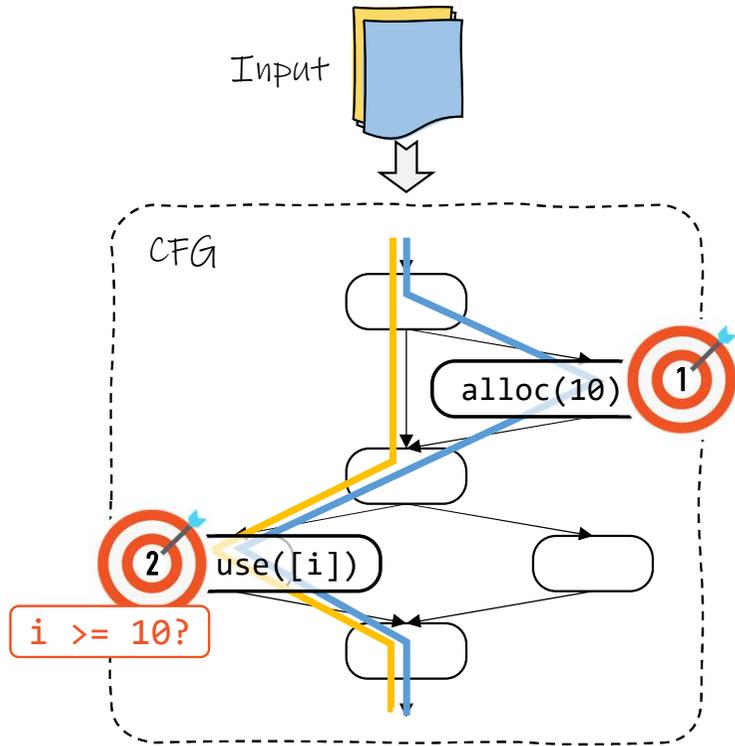
Requirement 2: Prioritizing data conditions



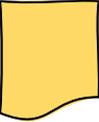
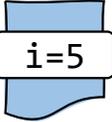
Case: Reproducing heap-buffer-overflow

Input		
alloc(10)		
use([i])		
"i >= 10"		

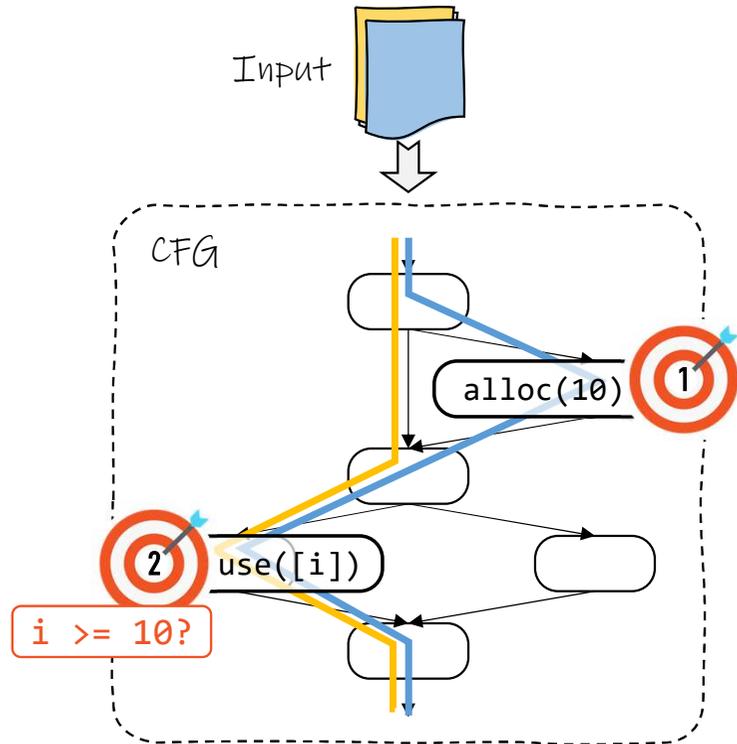
Requirement 2: Prioritizing data conditions



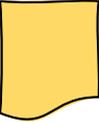
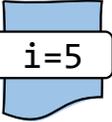
Case: Reproducing heap-buffer-overflow

Input		
alloc(10)		
use([i])		
"i >= 10"		

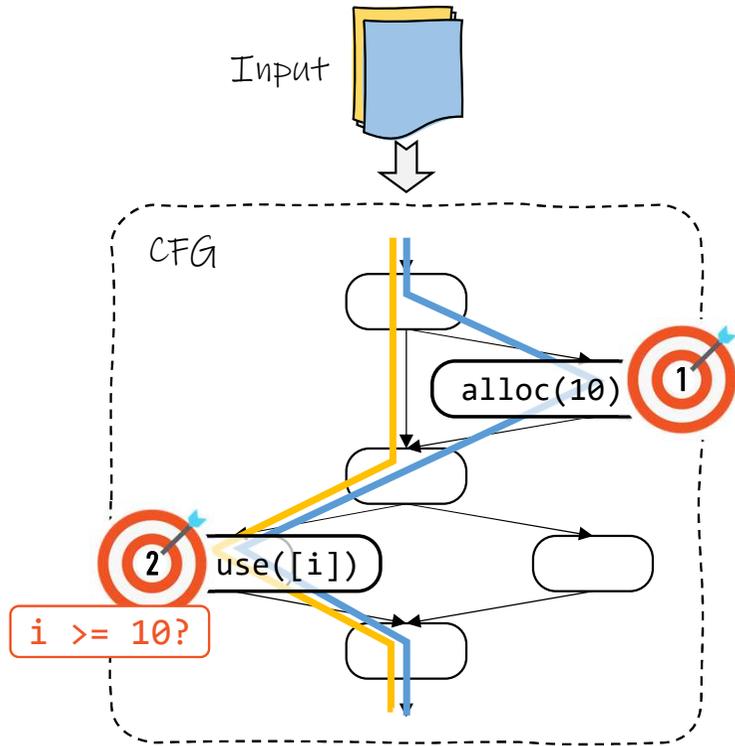
Requirement 2: Prioritizing data conditions



Case: Reproducing heap-buffer-overflow

Input		
alloc(10)	X	✓
use([i])	✓	✓
"i >= 10"	-	X

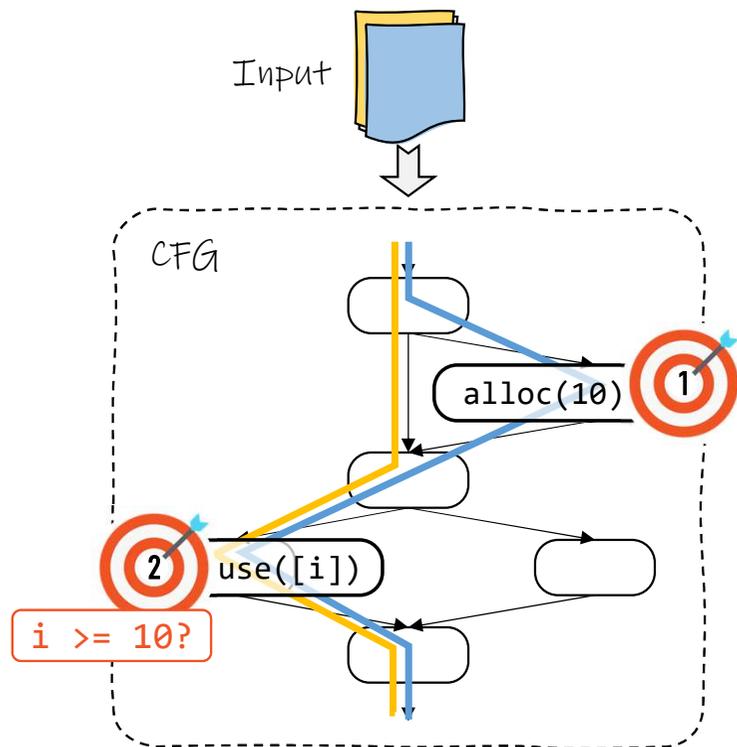
Requirement 2: Prioritizing data conditions



Case: Reproducing heap-buffer-overflow

Input			
alloc(10)	X	✓	✓
use([i])	✓	✓	✓
"i >= 10"	-	X	X

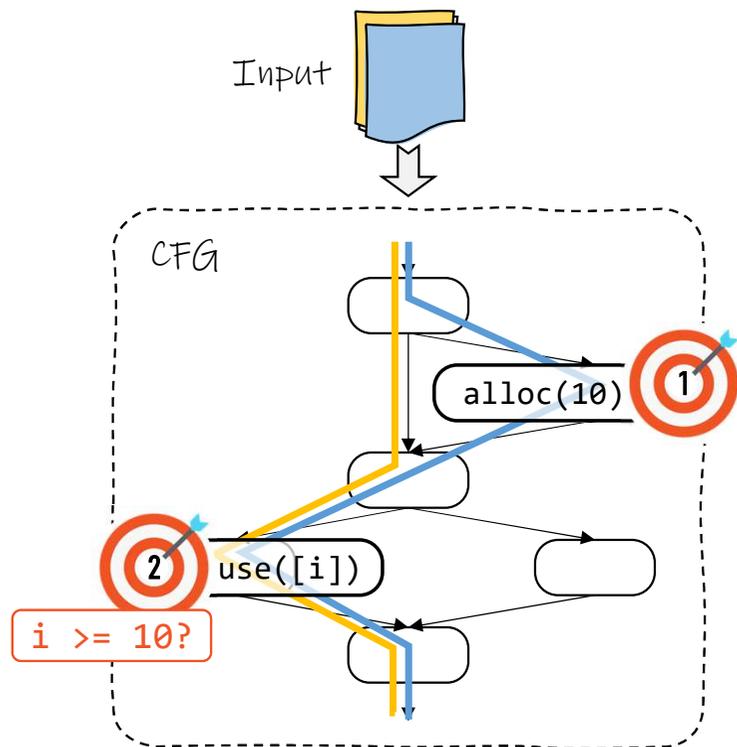
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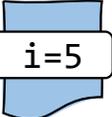
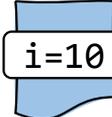
Case: Reproducing heap-buffer-overflow

Input			
alloc(10)			
use([i])			
"i >= 10"	-		

Requirement 2: Prioritizing data conditions



Case: Reproducing heap-buffer-overflow

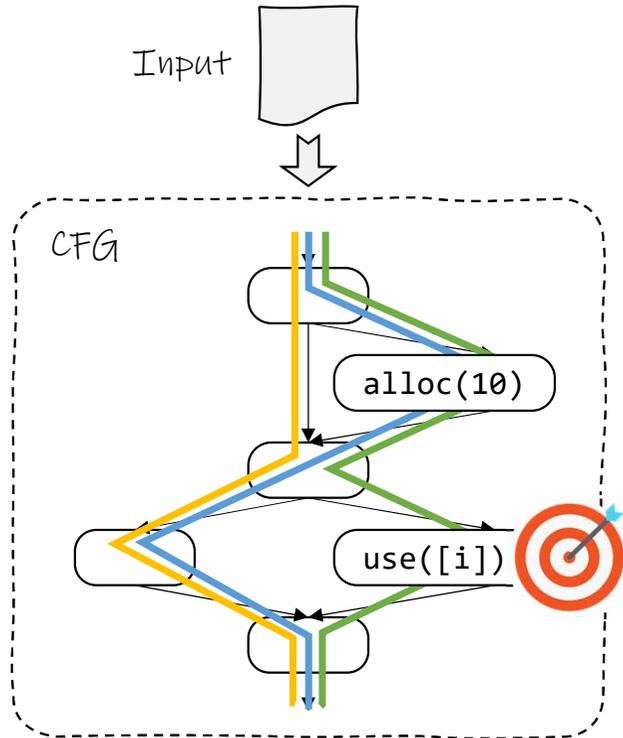
Input			
alloc(10)	X	✓	✓
use([i])	✓	✓	✓
"i >= 10"	-	X	✓

Should be  prioritize more

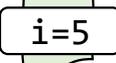
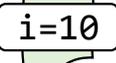
Constraint-guided Directed Greybox Fuzzing

(CDGF)

CDGF: Directed Greybox Fuzzing (DGF) as a base. [AFLGo]

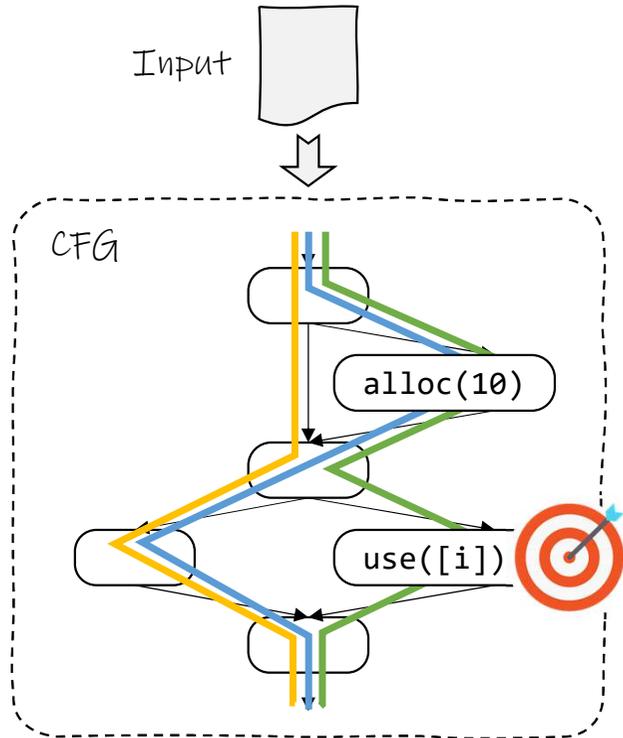


Case: Reproducing heap-buffer-overflow

	Instrumentation		Priority
			
	Dist =	1	Low
	Dist =	1	Low
	Dist =	0	High
	Dist =	0	High

→ DGF: prioritize inputs by their minimum control-flow distance to .

CDGF: Directed Greybox Fuzzing (DGF) as a base. [AFLGo]

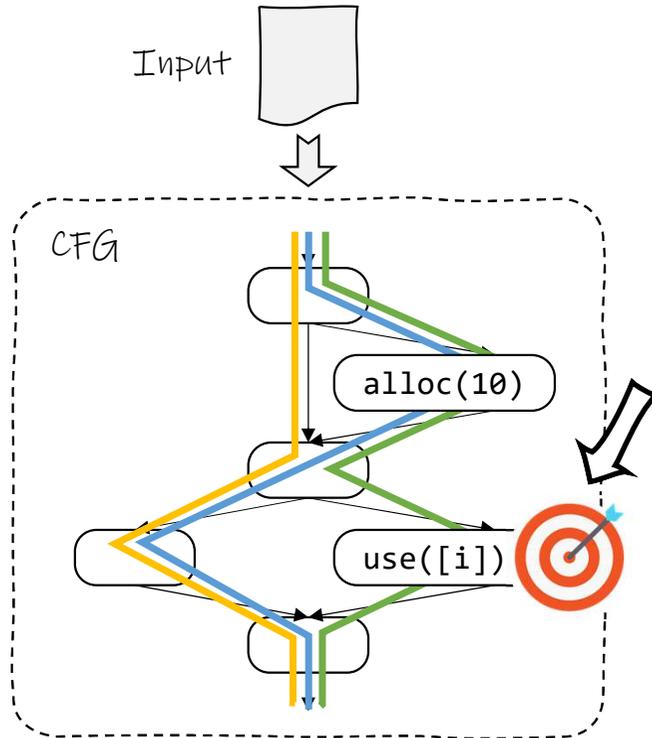


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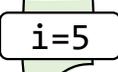
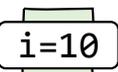
	Instrumentation	Priority
		🎯
	Dist = 1	Low
	Dist = 1	Low
	Dist = 0	High
	Dist = 0	High

➔ DGF: prioritize inputs by their minimum control-flow distance to 🎯.

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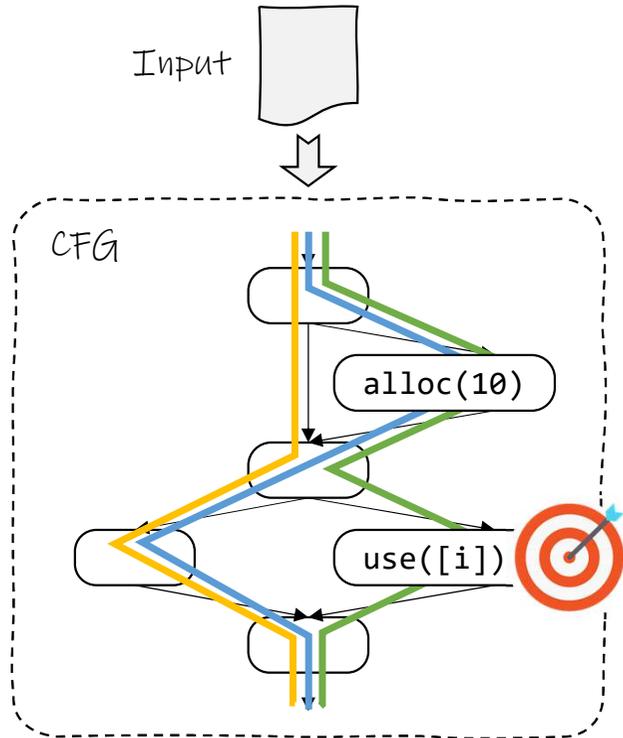


Case: Reproducing heap-buffer-overflow

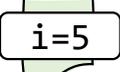
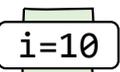
	Instrumentation		Priority
		🎯	
	Dist = 1	1	Low
	Dist = 1	1	Low
	Dist = 0	0	High
	Dist = 0	0	High

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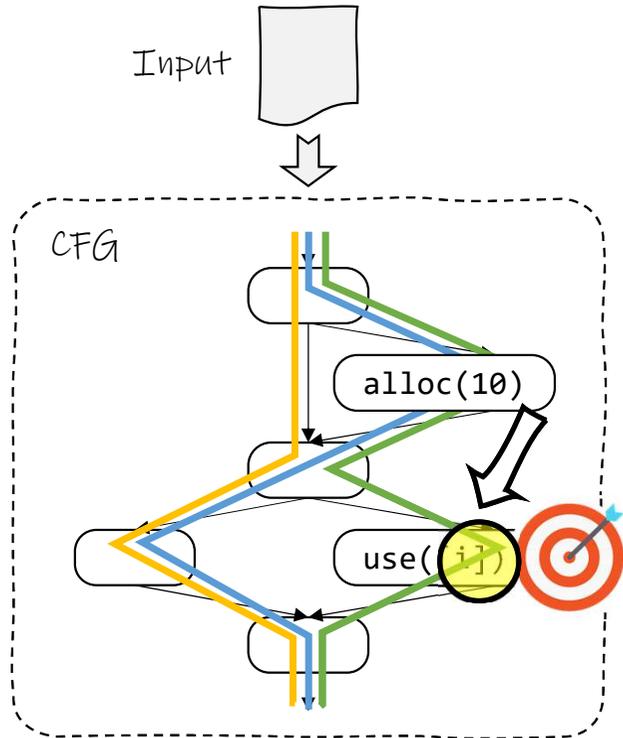


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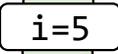
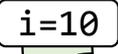
	Instrumentation		Priority
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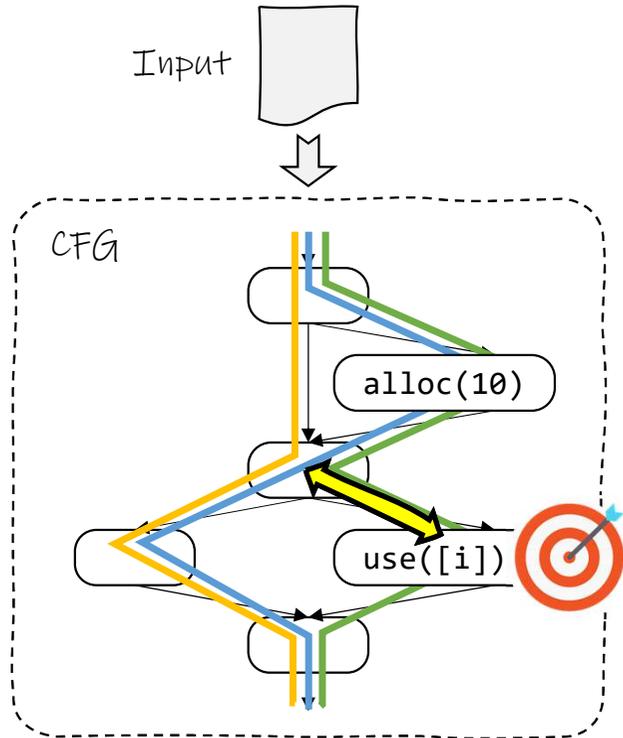


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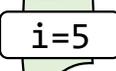
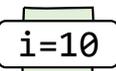
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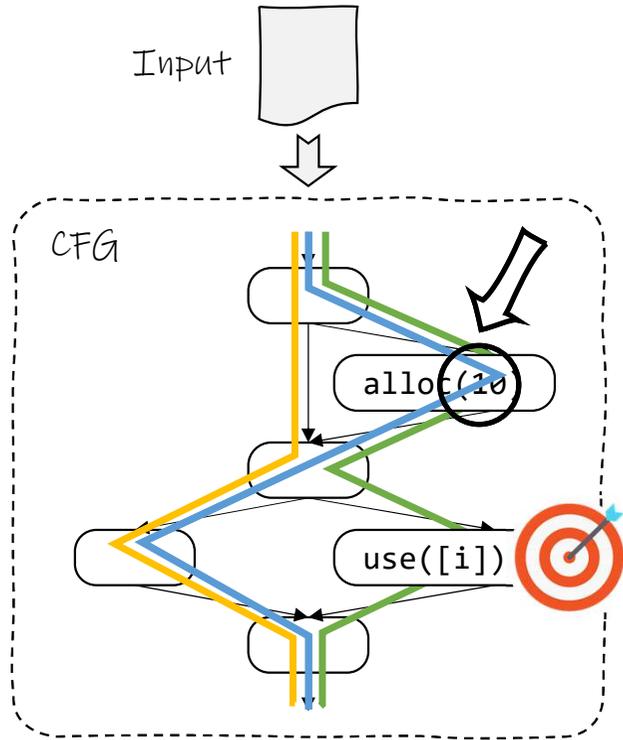


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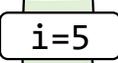
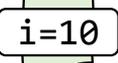
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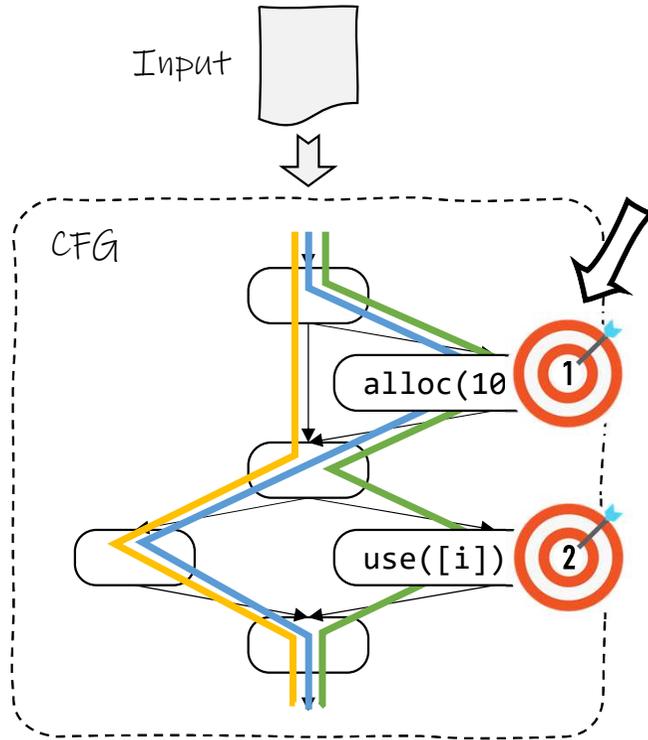


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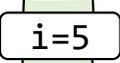
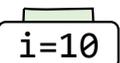
	Instrumentation	Priority
		🎯
	Dist = 1	Low
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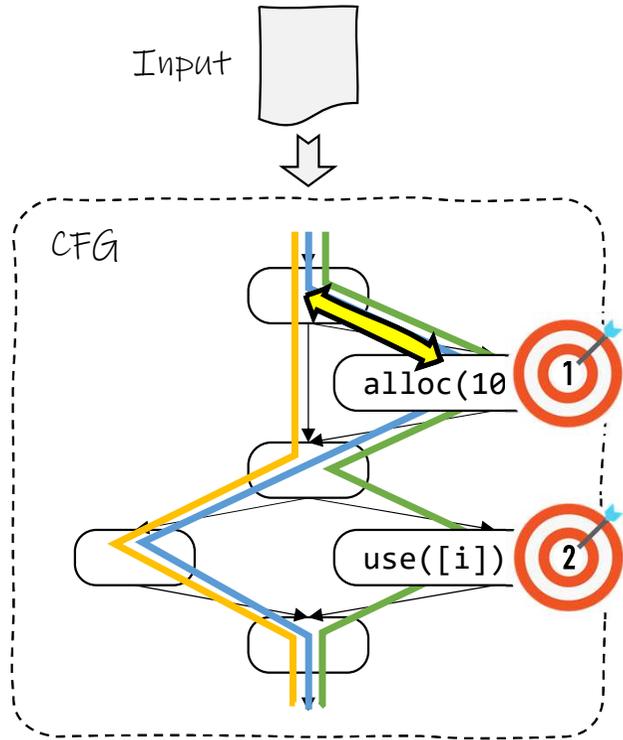
CDGF: Let's introduce an order.



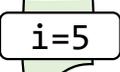
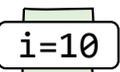
Case: Reproducing heap-buffer-overflow

	Instrumentation	Priority
	1 2	
	Dist = 1, 1	Low
	Dist = 0, 1	Low
	Dist = 0, 0	High
	Dist = 0, 0	High

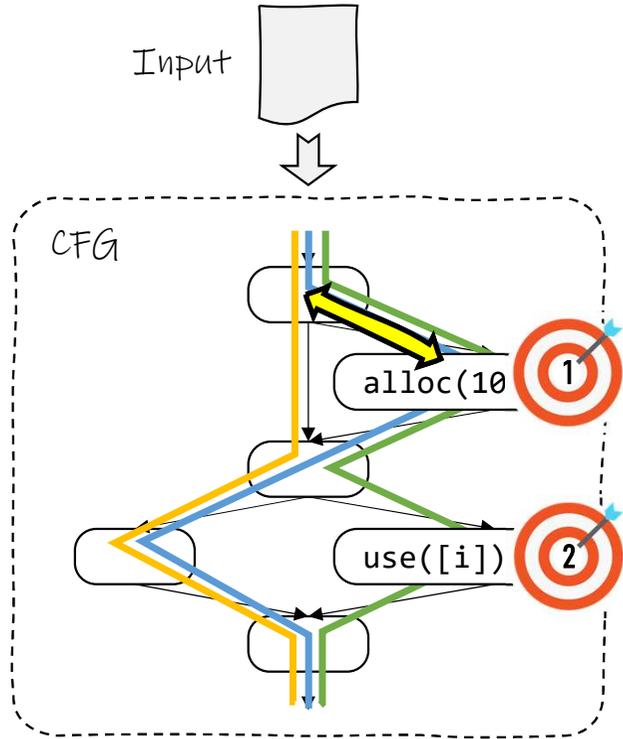
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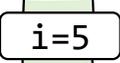
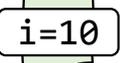
Case: Reproducing heap-buffer-overflow

	Instrumentation	Priority
	① ②	
	Dist = 1, 1	Low
	Dist = 0, 1	Low
	Dist = 0, 0	High
	Dist = 0, 0	High

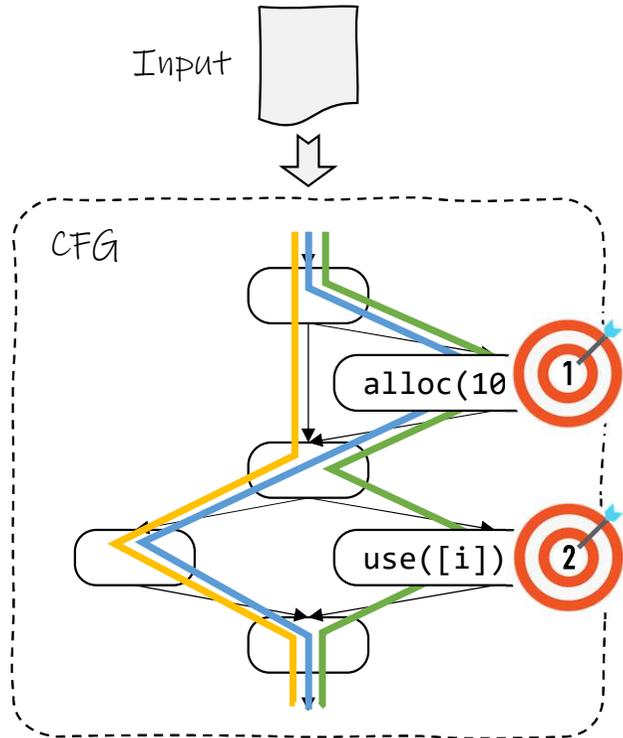
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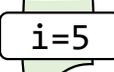
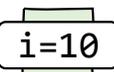
Case: Reproducing heap-buffer-overflow

	Instrumentation	Priority
	Dist = 1, MAX	← Max-out as 1 is not reached yet
	Dist = 0, 1	
	Dist = 0, 0	High
	Dist = 0, 0	High

CDGF: Let's introduce an order.

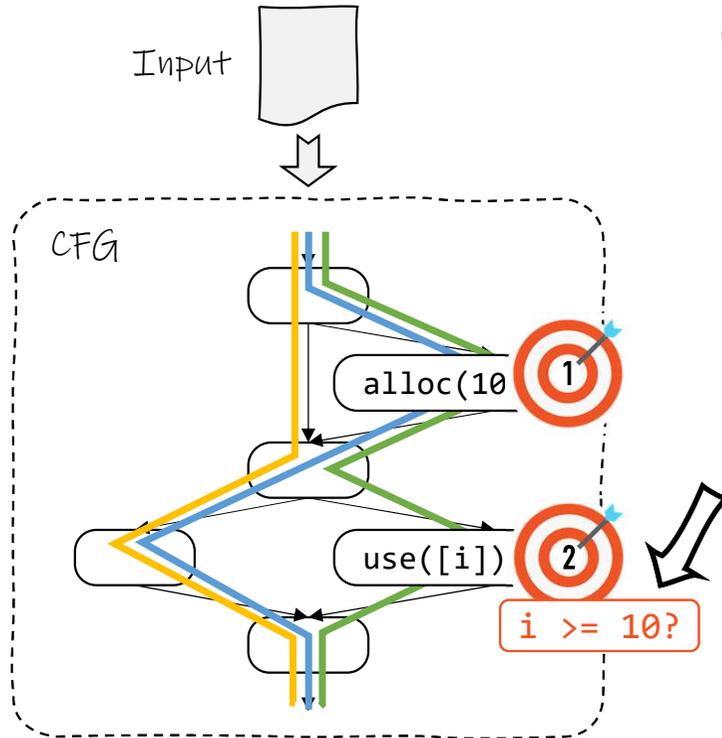


Case: Reproducing heap-buffer-overflow

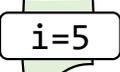
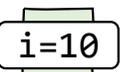
	Instrumentation	Priority
	Dist = 1, MAX	Lowest
	Dist = 0, 1	Low
	Dist = 0, 0	High
	Dist = 0, 0	High

→  is relatively prioritized than .

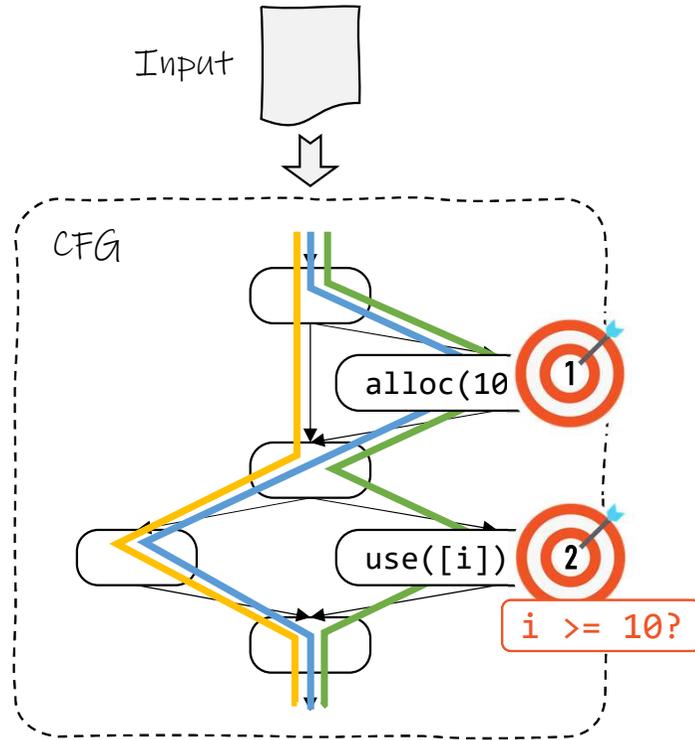
CDGF: ...and the distance to data condition.



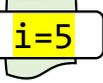
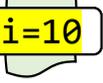
Case: Reproducing heap-buffer-overflow

	Instrumentation	Priority
	1 2	
	Dist = 1, MAX	Lowest
	Dist = 0, 1	Low
	Dist = 0, 0	High
	Dist = 0, 0	High

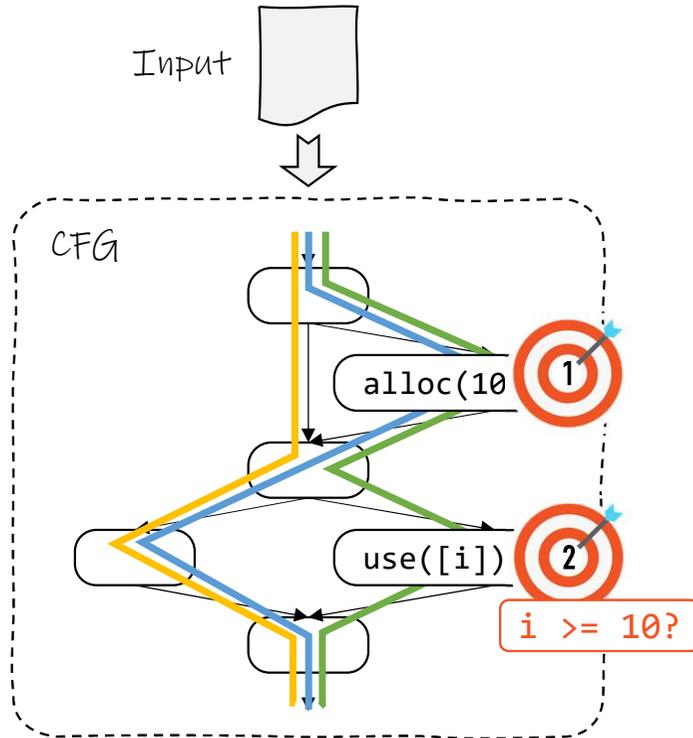
CDGF: ...and the distance to data condition.



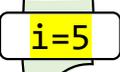
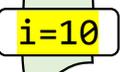
Case: Reproducing heap-buffer-overflow

	Instrumentation	Priority
	Dist = 1, MAX	Lowest
	Dist = 0, 1	Low
	Dist = 0, 0	High
	Dist = 0, 0	High

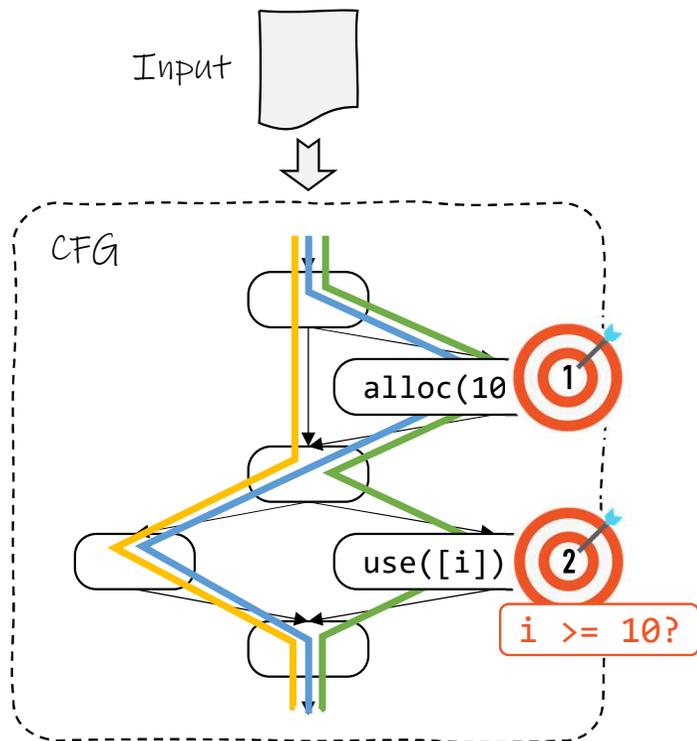
CDGF: ...and the distance to data condition.



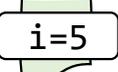
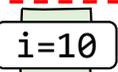
Case: Reproducing heap-buffer-overflow

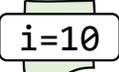
	Instrumentation	Priority
	$\textcircled{1}$ $\textcircled{2}$ $\textcircled{\geq}$	
	Dist = 1, MAX MAX	Lowest
	Dist = 0, 1, MAX	Low
	Dist = 0, 0, 5	← Integer distance to the solution.
	Dist = 0, 0, 0	

CDGF: ...and the distance to data condition.

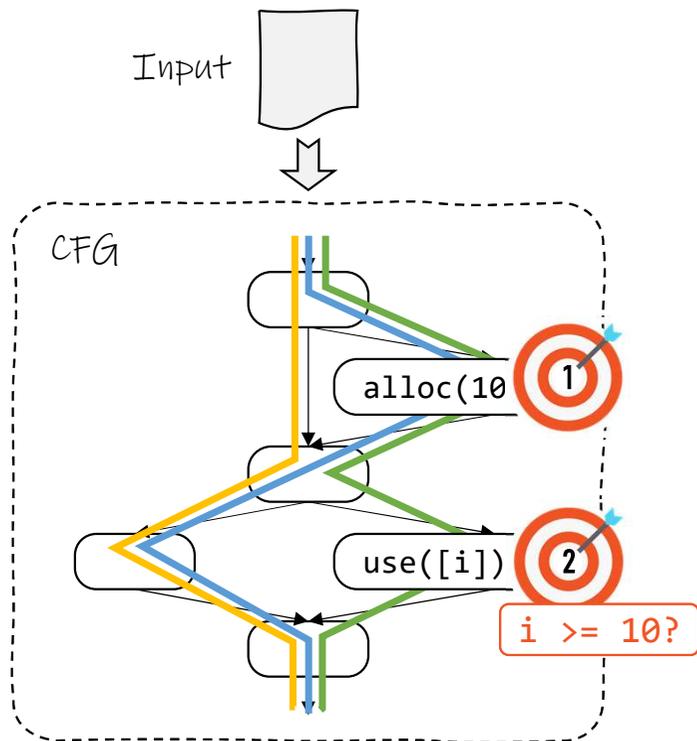


Case: Reproducing heap-buffer-overflow

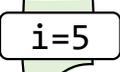
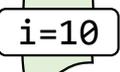
	Instrumentation	Priority
	   	Dist = 1, MAX MAX Lowest Dist = 0, 1, MAX Low Dist = 0, 0, 5 High Dist = 0, 0, 0 Highest
		1 2 >=

→  is prioritized the most.

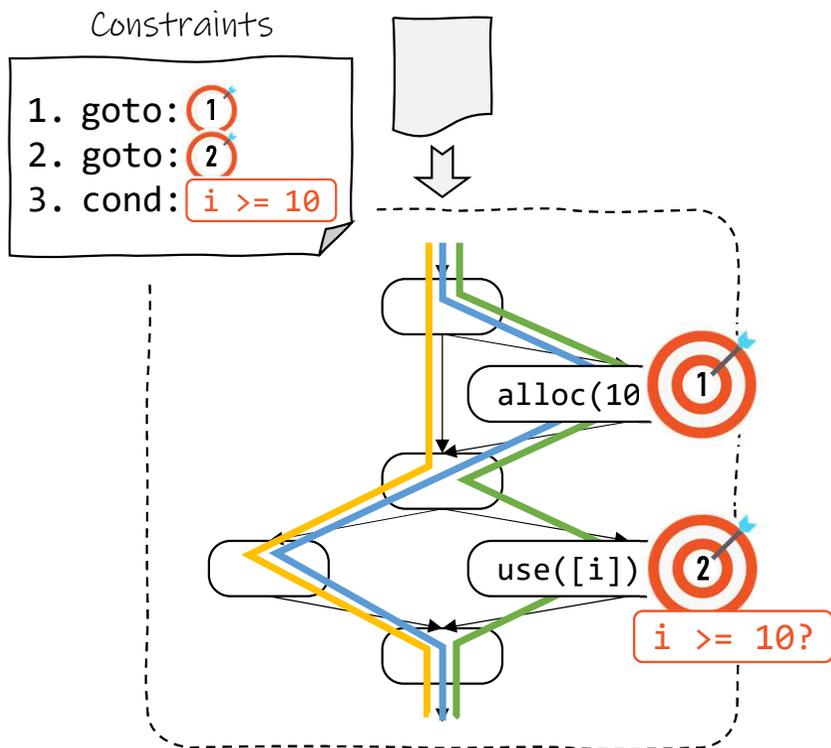
CDGF: Constraint Distance as a Generalized Metric.



Case: Reproducing heap-buffer-overflow

	Instrumentation	Priority
	$\textcircled{1}$ $\textcircled{2}$ >=	
	Dist = 1, MAX MAX	Lowest
	Dist = 0, 1, MAX	Low
	Dist = 0, 0, 5	High
	Dist = 0, 0, 0	Highest

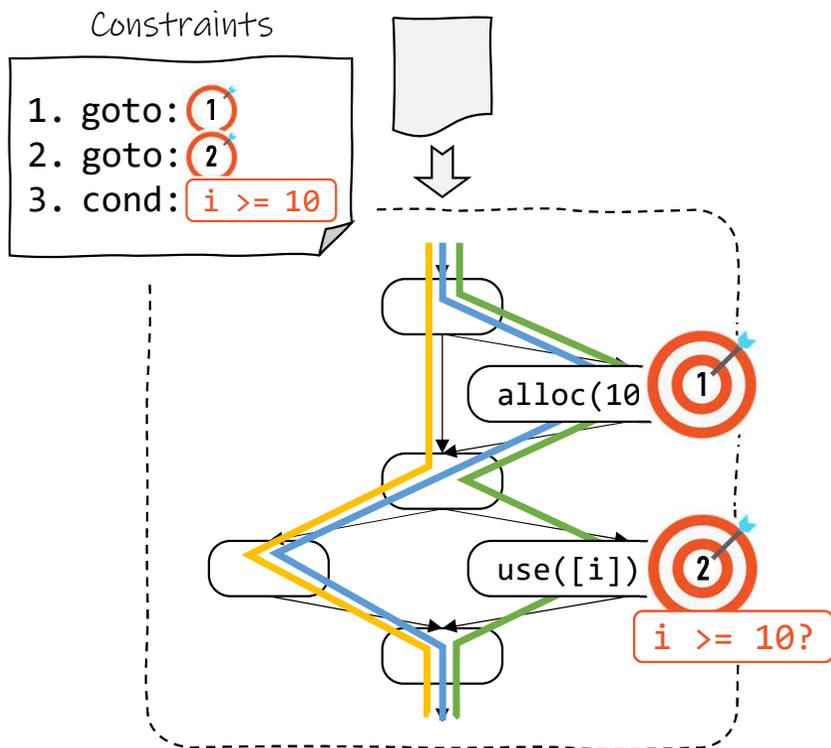
CDGF: Constraint Distance as a Generalized Metric.



Case: Reproducing heap-buffer-overflow

	Instrumentation	Priority
	1 2 >=	
	Dist = 1, MAX MAX	Lowest
	Dist = 0, 1, MAX	Low
	Dist = 0, 0, 5	High
	Dist = 0, 0, 0	Highest

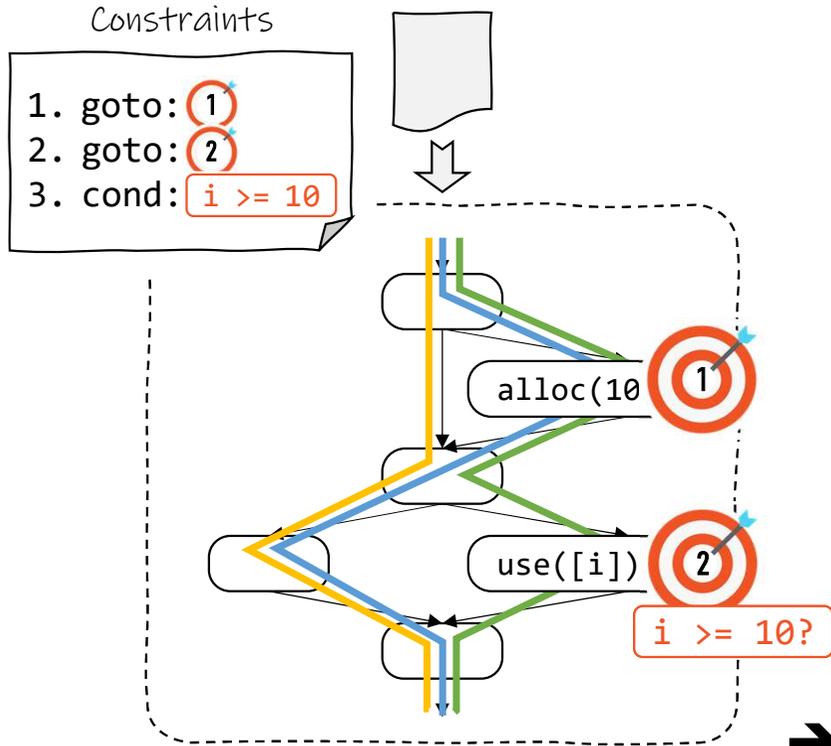
CDGF: Constraint Distance as a Generalized Metric.



Case: Reproducing heap-buffer-overflow

Instrumentation	
	1 2 \geq Constraints
	$\text{Dist} = 1 \oplus \text{MAX} \oplus \text{MAX} = 2\text{Max} + 1$
	$\text{Dist} = 0 \oplus 1 \oplus \text{MAX} = \text{Max} + 1$
	$\text{Dist} = 0 \oplus 0 \oplus 5 = 5$
	$\text{Dist} = 0 \oplus 0 \oplus 0 = 0$

CDGF: Constraint Distance as a Generalized Metric.

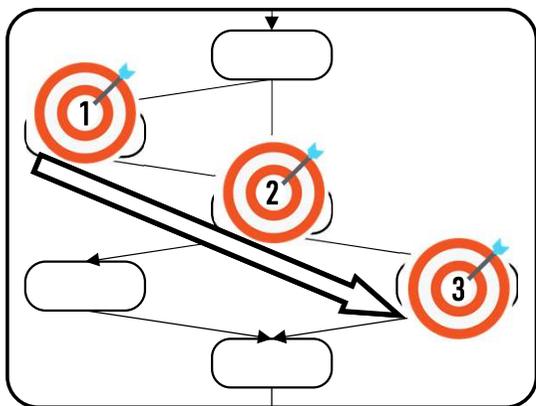


Case: Reproducing heap-buffer-overflow

Instrumentation			Constraints		
		1	2	\geq	
		1	MAX	MAX	$= 2\text{Max} + 1$
		0	1	MAX	$= \text{Max} + 1$
	$i=5$	0	0	5	$= 5$
	$i=10$	0	0	0	$= 0$

→ Prioritization with a single distance metric.

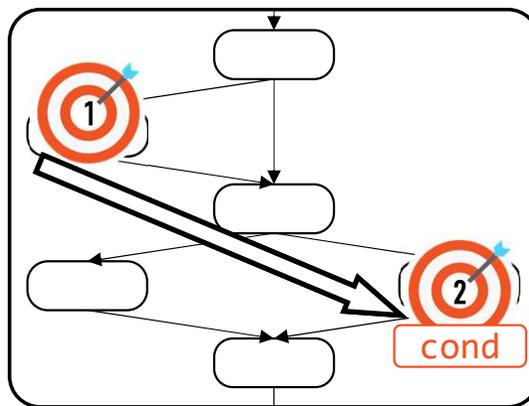
Template-based Constraint Generation



Multiple target sites

Use Cases

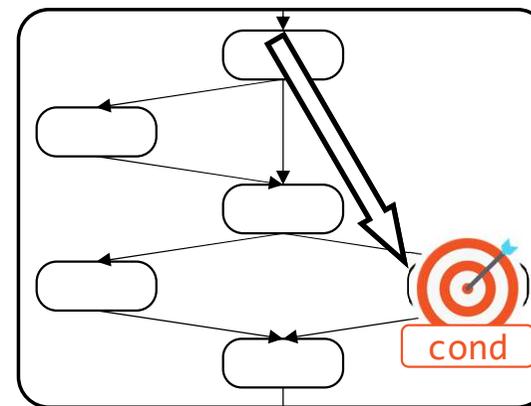
use-after-free (ASAN dump)
double-free (ASAN dump)
use-of-uninit-value (MSAN dump)



Two target sites
+ Data condition

Use Cases

heap-buffer-overf. (ASAN dump)
stack-buffer-overf. (ASAN dump)
Static anlys. verification (report)

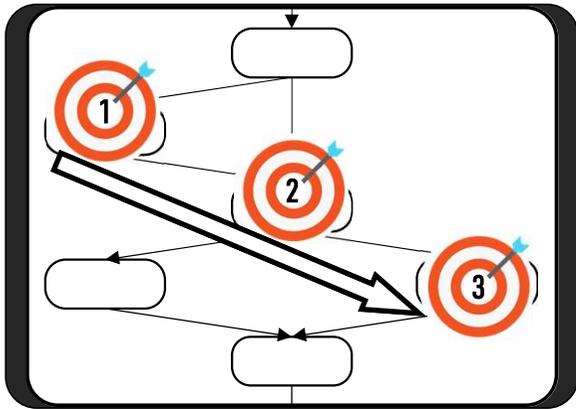


One target site
+ Data condition

Use Cases

divide-by-zero (UBSAN dump)
assertion-failure (Debug dump)
1-day PoC generation (Fix commit)

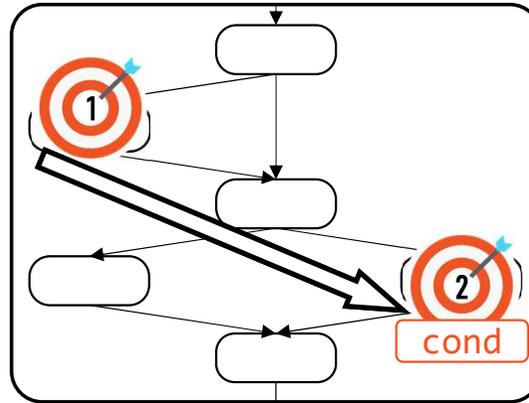
Template-based Constraint Generation



Multiple target sites

Use Cases

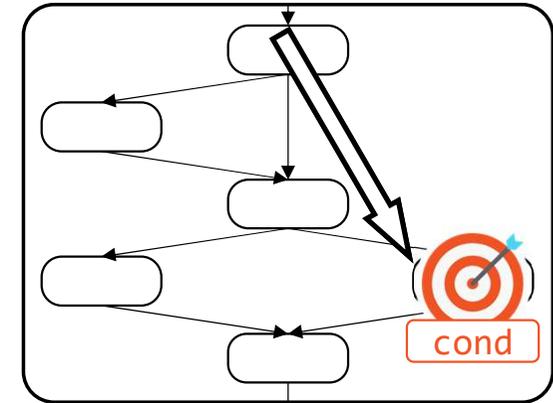
use-after-free (ASAN dump)
double-free (ASAN dump)
use-of-uninit-value (MSAN dump)



Two target sites
+ Data condition

Use Cases

heap-buffer-overf. (ASAN dump)
stack-buffer-overf. (ASAN dump)
Static anlys. verification (report)

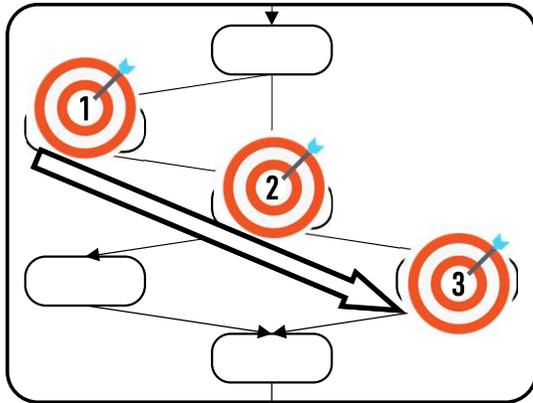


One target site
+ Data condition

Use Cases

divide-by-zero (UBSAN dump)
assertion-failure (Debug dump)
1-day PoC generation (Fix commit)

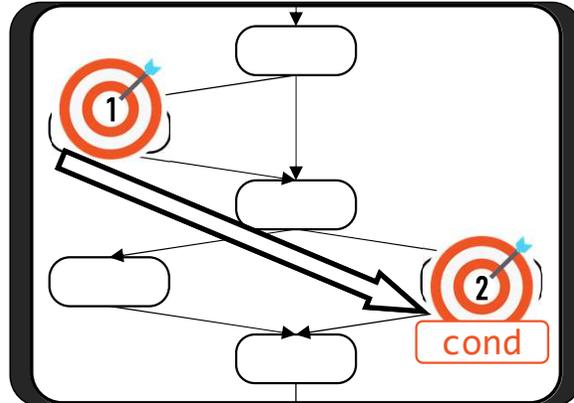
Template-based Constraint Generation



Multiple target sites

Use Cases

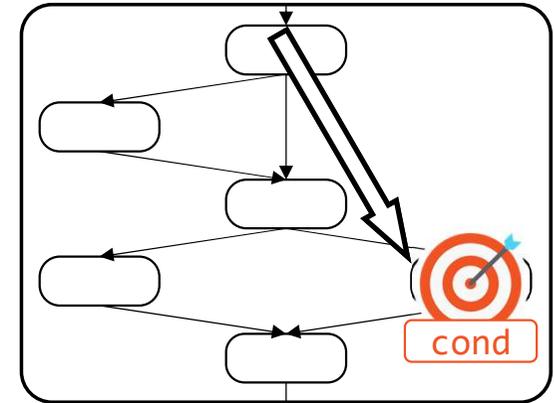
use-after-free (ASAN dump)
double-free (ASAN dump)
use-of-uninit-value (MSAN dump)



Two target sites
+ Data condition

Use Cases

heap-buffer-overf. (ASAN dump)
stack-buffer-overf. (ASAN dump)
Static anlys. verification (report)

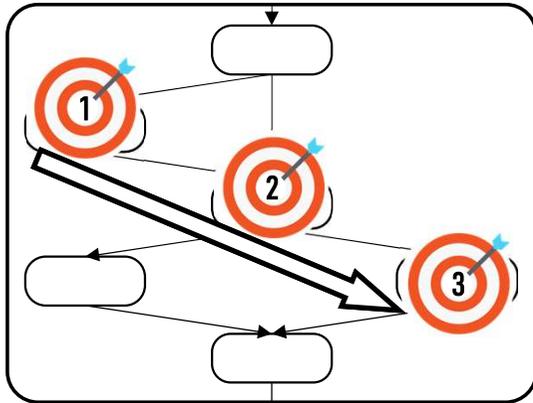


One target site
+ Data condition

Use Cases

divide-by-zero (UBSAN dump)
assertion-failure (Debug dump)
1-day PoC generation (Fix commit)

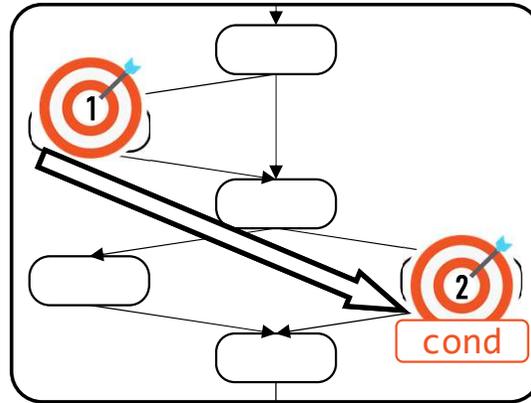
Template-based Constraint Generation



Multiple target sites

Use Cases

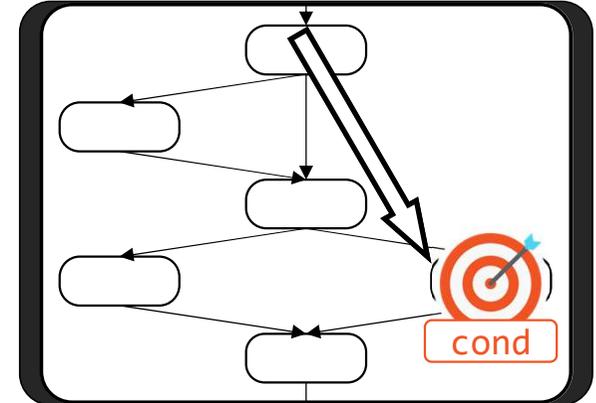
use-after-free (ASAN dump)
double-free (ASAN dump)
use-of-uninit-value (MSAN dump)



Two target sites
+ Data condition

Use Cases

heap-buffer-overf. (ASAN dump)
stack-buffer-overf. (ASAN dump)
Static anlys. verification (report)



One target site
+ Data condition

Use Cases

divide-by-zero (UBSAN dump)
assertion-failure (Debug dump)
1-day PoC generation (Fix commit)

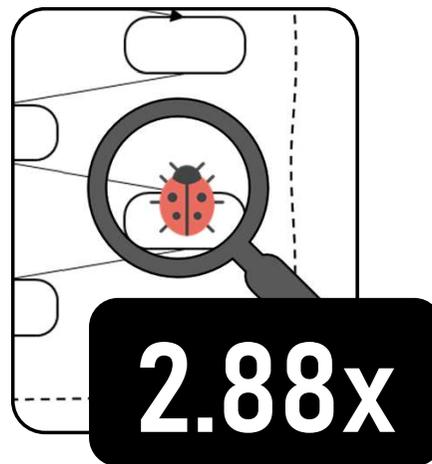
Implementation & Evaluation

Implementation

- Based on AFL 2.52b.
- Custom LLVM pass for distance instrumentation.

Evaluation

- CPU: 20-core Intel Xeon Gold 6209U @ 2.10GHz
- Memory: DDR4 502 GB



Crash reproduction
with **47** real-world crashes



1-day PoC Generation
with **12** real-world commits

Baseline: DGF (AFLGo)

Conclusion

- DGF lacks some of key mechanisms for targeted fuzzing.
 - Ordered target sites
 - Data conditions
- CDGF augments DGF with a new distance metric.
 - Ordered DGF-style distance + Angora-style data distance.
- The prototype implementation of CDGF outperforms DGF.
 - 2.88x speedup in crash reproduction.
 - 3.65x speedup in 1-day PoC generation.

Thank you for listening

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🏠 <https://gwangmu.github.io>

Backup

Template-based Constraint Generation

	Template	CGF	Applications
nT	<pre> constraint %cause: site <🚩> constraint %trans: site <🚩> constraint %crash: site <🎯> </pre>		ASAN: use-after-free double-free MSAN: use-of-uninit-value
2T+D	<pre> constraint %alloc: site <🚩> constraint %access: site <🎯> cond out-of-bound </pre>		ASAN: heap-buffer-overflow stack-buffer-overflow Static analysis verification
1T+D	<pre> constraint %constr: site <🎯> cond data-cond </pre>		ASAN: assertion-failure divide-by-zero 1-day PoC generation

Discussion

Some crash types are incompatible to current data distance.

- Global buffer overflow
 - Mostly used as a look-aside table.
 - Near-boundary access \neq Near-overflow condition.
- Use-after-free
 - Data condition: "Given **free(p)** and **use(q)**, **p == q**"
 - Integer difference between pointers doesn't make sense.